

Exercice : 10 mats en 1 avec tours et pions

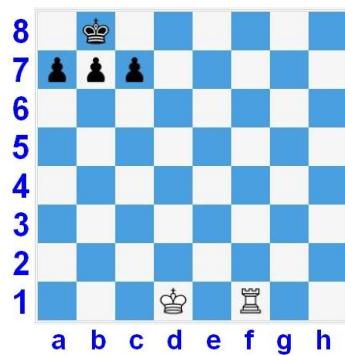
Indique pour chaque échiquier le coup permettant de mater le roi noir avec les pièces blanches. Trace la flèche et note le coup.

Exemple :

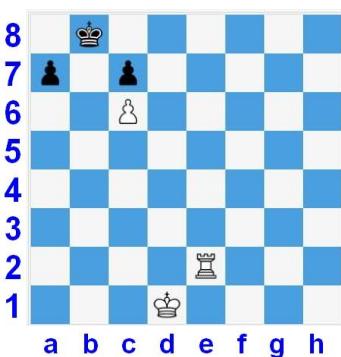


Ta8

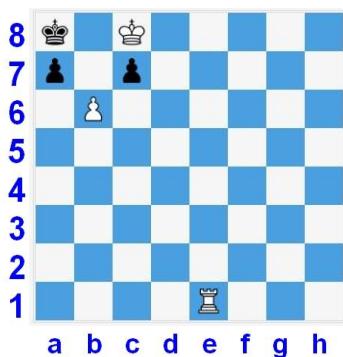
Exercice 1



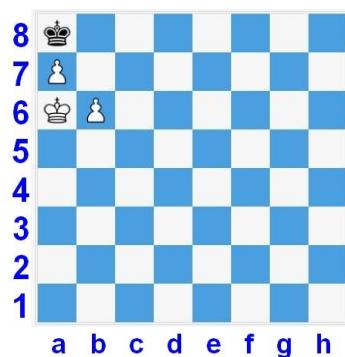
Exercice 2



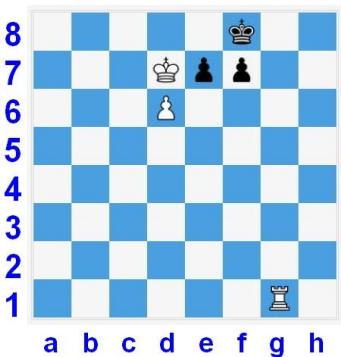
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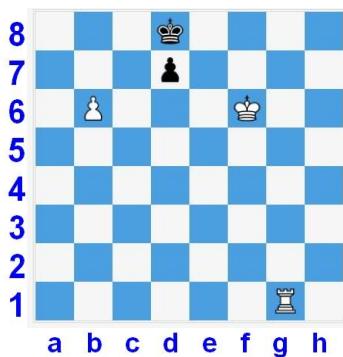
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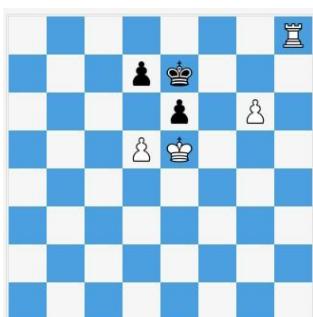
Exercice 5



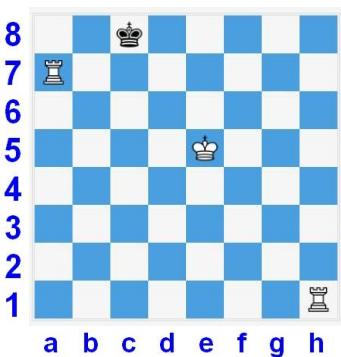
Exercice 6



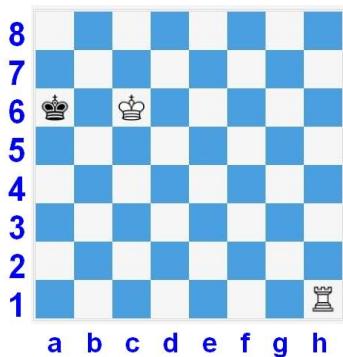
Exercice 7



Exercice 8



Exercice 9



Exercice 10

